

CASTING The RUNES



Investigator Record

Name: _____

Health: _____ Hit Threshold: _____

Stability: _____ Investigative Build Points: _____

Drive: _____ General Build Points: _____

Occupation: _____

INVESTIGATIVE ABILITIES

Academic

- Anthropology _____
- Archaeology _____
- Architecture _____
- Art History _____
- Biology _____
- Contemplation _____
- Criminology _____
- Folklore _____
- Geology _____
- History _____
- Languages: _____
- 1. Lang: _____
- 2. Lang: _____
- 3. Lang: _____
- 4. Lang: _____
- Law _____
- Library Use _____
- Medicine _____
- Occult _____
- Physics _____
- Theology _____

Interpersonal

- Assess Honesty _____
- Bargain _____
- Charm _____
- Class _____
- Interrogation _____
- Intimidation _____
- Reassurance _____
- Streetwise _____

Technical

- Art _____
- Astronomy _____
- Bookkeeping _____
- Chemistry _____
- Craft _____
- Cryptography _____
- Evidence Collection _____
- Fieldcraft _____
- Forensics _____
- Pharmacy _____
- Photography _____

GENERAL ABILITIES

- Athletics _____
- Bureaucracy _____
- Conceal _____
- Connections _____
- Demolition _____
- Disguise _____
- Driving _____
- Filch _____
- Firearms _____
- First Aid _____
- Fleeing _____
- Gambling _____
- Health _____
- Hypnosis _____
- Mechanics _____
- Navigation _____
- Preparedness _____
- Psychoanalysis _____
- Riding _____
- Sailing _____
- Scuffling _____
- Sense Trouble _____
- Shadowing _____
- Stability _____
- Stealth _____
- Trade _____
- Weapons _____

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Investigator Record

SOCIAL CLASS

Income

Equipment/Possessions

CONTACTS

MAGIC/SPELLS

SOURCES OF STABILITY

THINGS ENCOUNTERED

CAMPAIGN NOTES